**SHOPPING BASKET ASSESSMENT**

**Useful Hints (5)**

**Design and build the GUI**

**Part 1**

The shopping basket description provides a suggested layout for the GUI. On a black sheet of paper, draw the Swing layouts you are going to use i.e. nested panels, layout managers, and components. Give each panel and component a name that you can use in the actual coding.

**Part 2**

Now build the GUI using the Eclipse GUI Builder (make sure that you have Eclipse Juno), and then link in the two classes you built and tested earlier.